

ESL/EFL TEACHING

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Features include: a readable discussion of orientations to language teaching and description of traditional methods that have been used to teach a second or foreign language.

Recent research in ESL/EFL teaching and bilingual education.

Detailed descriptions of thematic teaching in ESL/EFL classrooms at different grade levels including bibliographies of relevant literature.

ANIMALS AND BIRDS

96 colour photographic flash cards, featuring wild land animals, domestic animals, insects and minibeasts, reptiles and amphibians, marine creatures and birds.

SOUND STORIES

Card and audiocassette pack. Eight simple stories are brought to life with sound effects on the cassette. Useful for developing auditory and visual sequencing skills and stimulating story telling and writing.

4-SCENE SEQUENCING CARDS

4 STEP PICTURE SEQUENCING CARDS

Each contains 12 sets of colourful 4 step sequencing cards. Help children to realise the logical progression of stories, that they have a beginning, middle and end.

TELL A STORY

An imaginative memory and story telling game. Players try to collect five picture cards featuring a particular character. They then arrange the cards to tell a story of their own making. Helps develop creativity and imagination as well as logical thinking and language skills.

ANIMAL SOUNDTRACKS

SOUNDTRACKS

Two lotto type games to develop listening skills. Children match the sounds heard on an audiotape to pictures on their gameboards.

POSITIONS

Three games in one – Matching, Memory or Lotto. Cards show a ball in different positions relative to other objects, eg. out, up, between, around, below, off, in front etc.

ALEXANDER'S OUTING

THERE'S A HIPPOPOTAMUS ON OUR ROOF EATING CAKE

HAIRY MACLARY'S BONE

SLINKY MALINKY

Book and tape sets of favourite stories